Calculation of protein expectation value from peptide expectation values in X! Tandem:

Assume that an experiment has generated s mass spectra. If a protein sequence is being inferred from the observation of n unique peptide sequences, each of which has been assigned an expectation value e_j , then the expectation value for the protein, E_{pro} , is given by:

$$E_{pro} = \left(\frac{\beta^{n} (1-\beta)^{s-n}}{sN^{n-1}}\right) \times \left(\prod_{j=1}^{n} e_{j}\right) \times \left(\prod_{i=0}^{n-1} \frac{(s-i)}{(n-i)}\right)$$

where

N = peptide sequences scored in to find the n unique peptides

 $\beta = N/(\text{total number of peptides in the proteome considered})$

In the exceptional case that only one peptide has been observed, $E_{pro} = e_1$

The following page shows the code used by X! Tandem to implement this equation.

```
/*
 * expect_protein is used to assign the expectation value for a
protein, if more than one peptide has been found for that
protein. the expectation values for the peptides are combined
with a simple Bayesian model for the probability of having two
peptides from the same protein having the best score in
different spectra.
 * /
double mprocess::expect_protein(
     const unsigned long _c, // number of peptides found
     const unsigned long _t, // number of total spectra
     const unsigned long _n, // number of peptides considered
     const double _d // sum of log peptide expectation values
{
     double dValue = _d+log10((double)m_tProteinCount);
     if(_c == 1 \&\& _d < 0.0) {
          return _d;
     else if (_c == 1)
                        {
          return 1.0;
     if(_c == 0)
          return 1.0;
     double dN = n;
     double dK = c;
     double dV = _t;
     unsigned long a = 0;
     while (a < \_c)
          dValue += log10((dV - a)/(dK - a));
     dValue -= log10(dV);
     dValue = (dK-1.0)*log10(dN);
     double dP = dN/(double)m_tPeptideCount;
     if(dP >= 1.0)
          dP = 0.9999999;
     double dLog = dK*log10(dP) + (dV-dK)*log10(1.0-dP);
     dValue += dLog;
     return dValue;
}
```